

D&D 5e - Storm King's Thunder

A campaign DMed by Carter Shank.

8 March 2021

Starting location: the Savage Frontier - from Icewind Dale to Daggerfeld, including Waterdeep.

Factions:

- Harpers: spell casters and spies, good-aligned
- Lord's Alliance: contentious federation of lords. Includes:
 - Lord Dagholt Neverember of Neverwinter
 - Lady Laurel Silverhand of Waterdeep
 - Lord Hornblade of Silvery Moon
 - Lady Dagnabbet of Mitral Hall
- Emerald Enclave: rangers and protectors of nature
- Order of the Gauntlet: good-aligned; followers of gods Torm and Helm; knights
- Zhentarim: evil; flying snakes

Players:

ME: Bohica, Tabaxi Monk, N/G

REED LAWRENCE: We, Changeling Artificer, N

SCOT ANDERSON: Sorin, Firbolg Druid, N/G

KODY ROBINSON: Roswell Cavalo, Gnome Barbarian, C/G

SANDRA ARANDA: Drajenae Vukyal, Aasimar Paladin

BRANDON UNVERFE: Vestrin, Elf (Shaderakai) Rogue, N

14 March 2021

Reed: We, Kody: Roswell, Carter: DM, Kris: Bohica, Sandra: Drajenae Vukyal, Brandon: Vestrin

Lady Vehosa Nandar (Waterdeep) head of Nightstone.

Reward for ridding Nightstone from goblin terrorists.

Nightstone: windmill, steeple, step roofs, motte & bailey walls.

Midday...

Wargs in cave.

Bohica's battlecry, "Hissss!"

Nightstone Inn: Flying snake (Zhentarim?)

Kella Darkhope: connections to snake (also a Zhent?)--a two-headed serpent.

Nightstone (village) had the Nightstone boulder in the town square. The stone allegedly has magical powers.

Stable House: 5 riding horses (1 is wild), 5 draft horses, tack & harness

Derp: works for an ogre named Hob and is part of the Bri-ark tribe.

Derp's treasure: bug, box with symbol of a lion's head, 10 silvered darts.

Bohica feeds the horses.

Bohica: "You got glass in my fur!" and attacks... Bohica jumps through window of shrine and kills two goblins.

Church: vestments show holy symbol of Lathander. Alms box contains 37 cp and 15 sp.

We meet in courtyard of Nightstone after a Long Rest in the Inn.

XP = 200

Remember Looting & Loot...

15 March 2021

Players: Reed, Kody, Carter (DM), Me, Sandra, Brandon

Lady Velrosa Nandar of Waterdeep is mayor of town of Nightstone. She is offering reward for ridding Nightstone of goblin raiders.

Nightstone has a windmill, steeple, and houses with steep rooftops. The town is surrounded by a moat and palisade. We enter the town...

Wargs are in town square eating a dog's corpse.

Bohica's battle cry: "Hisss!" or "Bohica!"

Nightstone Inn:

Drajenai kills a flying snake (Zhentarim?), and then encounters Kella Darkhope (a Zhentarim spy). Kella has connections to the flying snake.

Nightstone village had a "night stone" in the center of the town square. The stone allegedly has magical powers and is now missing, replaced with a hole in the ground. The town has been bombarded by 5' diameter polished "meteors."

Stable:

5 riding horses (1 is unbroken), 5 draft horses, and lots of tack and harness. Bohica feeds hay to the hungry horses.

Derp (goblin Bohica found in stable) works for an ogre named "Hob" and belongs to the Bri-Ark Tribe. Derp's treasure:

- wooden box with symbol of large shield featuring an lions maned head
- inside the box: 10 silvered darts

The town's Church:

Bohica, "You got glass in my fur!" and then he leaps through the window of the shrine's sacristy and kills two goblins.

We find vestments to Lathander, a holy symbol (25gp), and an alms box (37 cp, 15 sp).

Next Time:

We are taking a long rest in the town's Inn.

XP = 200

Nightstone

22 March 2021

Reed (We), Sandra (DJ), Scot (Sorin), Carter (DM), Kris (Bohica)

Party: long-time travelers

Loot: split party loot evenly; some magic items to best user; restore property to owners or to another church of same alignment. NPCs: colleagues get a share, followers & torchbearers get zero.

Nightstone

Larger northwest graveyard: crypt of Nandar—Dreslin, husband of Belrosa Nandar (1442-1489, died last year); dates over 50 years

Current year: 1490 DR, year of Starwalker's return—early spring

Small northern graveyard is older graveyard; dates < 20 years. Nightstone is 24 years old. Nightstone may be a newer settlement.

Larlo, male halfling, an apothecary and possibly a Nightstone inhabitant.

Telea Summerhawk, female of the Summerhawk family

Southeast from town square is a farmhouse: over its door hangs a circular shield that says "Lion's Shield Coster Trading Co."—same symbol on a box of darts we found. It is a general store. There are potatoes and turnips in a field.

Herbalism kit: with vial of antitoxin, 15 gp found in the halfling's house.

House to southeast has runes on door: owner of house is Destiny Agganor. She is a midwife who has a son, Grin.

Zelbrin house: winged cat, "Rillix," is a tressium. Its master is Malantha^F; Lanthan^M is under boulder (dead). In house we find a desk containing wax seals, jars of ink, quill pens, deeds & tax records; 32 gp, 17 sp which we give to Malantha.

Guards in the keep: Kaelin, Zam, Belrosa Nandar (dead on a table), Allava Winterspell, Toren Breck, and Suthirr Hainlar.

Their story: "Attacked by giants 20 days ago. The giants bombed the village from a floating castle."

Survivors in a secondary hiding place north of town in Ardeep Forest.

Nandar uniform: purple tunics bearing golden head of a fox with a rose proper clenched in its teeth.

Nightstone (town): elven runes; 2 centuries of hunting grounds; Nandars returned 24 years ago and clashed with wood elves from Evermeet (north of Ardeep Forest). Elves attacked Nightstone and killed Dresslin Nandar. Town now has agreement with wood elves to allow them to seek safety in the forest.

Nightstone (the stone): giants who attacked took the stone; pale-skinned giants; took stone into floating castle; castle then went east. Nightstone's magic: obsidian glyphs covered it and radiated magic; purpose is a mystery.

Kella's friends, the "Seven Snakes," are approaching drawbridge from west. Kella is running to meet them. Cant we stop her before she lowers the drawbridge?

XP = 100

29 March 2021

Reed (We), Scot (Sorin), Kody (Roswell), Carter (DM), Kris (Bohica), Brandon (Vestrin)

Xolkin Alisander, from Waterdeep, is here to arrest Kella. Xolkin is a bounty hunter and is "sweet on" Kella.

Steven Erkson: Gardens of the Moon

Put watch to guarding town.

Rest in town tonight.

Next day...

Item: map to Dripping Caves, the villager hideout

Dripping Caves is inhabited by 2 ogres and 3 goblins...Bohica picks up Derp as an apprentice...

Short rest in Dripping Caves entrance...

In 2 hours, Derp wakes with 1 hit point

XP = 390

Nightstone

5 April 2021

Reed (We), Scot (Sorin), Kody (Roswell), Carter (DM), Kris (Bohica), Brandon (Vestrin)

We are still on day 2 of campaign.

Bats are coming up out of deeper cave & flying by some villagers.

Goblin boss is called Hark, and he lives in cave 1 mile north of Nightstone.

Morak Ur'quay (male dwarf) is the village spokesperson.

All other villagers present in cave are human. They are all very emotional at news of Lady Nandar's death.

Morak owns the inn in Nightstone—we can stay there free of charge.

Destiny Agganor is the Asmodeus worshipping midwife.

Hiral Mystrum is a village...

End of day...we spend night in Nightstone Inn...

Time for Derp's training as a monk & for Bohica to learn Goblin tongue...

Day 3:

Orc attack from north side of village...

XP = 375

Nightstone: "Battle of the Ear Seekers" 12 April 2021

Kody (Roswell), Sandra (Drajenae), Scot (Sorin), Reed (We), Carter (DM), Brandon (Vestrin), Kris (Bohica)

Day 3, continued...

Orc attack from the north...we killed the goblin leader, Hark...

Long rest in Inn.

XP = 265

Nightstone

19 April 2021

Kody (Roswell), Scot (Sorin), Reed (We), Carter (DM), Kris (Bohica), Brandon (Vestrin)

Day 4 of Campaign

Request from Innkeeper Morak Ur'quay: take news of Samile Southwell (deceased) to his brother, Markham, in Bryn Shander in Icewind Dale.

There is a fort between Nightstone and Waterdeep: it has been burned and looted by hobgoblins and bugbears; no survivors or defenders remain. The fort's banner: or & gules quartered, a crown argent centered (sign of the Lord's Alliance)

TTD: take the banner from fort to the Lord's Alliance

Bohica takes the banner with the intent of taking it to Laurel Silverhand in Waterdeep.

We find a letter warning of the Seven Snakes threat...

Ambushed by wood elves who have been stalking us on 2nd watch...Rond Arrowhome, the elven leader spoke to Roswell only...

Next time:

Day 5...

Midday: enormous wizard's tower floating on a cloud descends to us and lowers stairs...we start up the stairs...

XP = 500.

26 April 2021

Kody: Roswell, Reed: We, Carter: DM, Me: Bohica

Cloud castle with cloud stairs...into the sky!

Zephyros: a giant cloud giant & wizard of Moonshoe Isles...

- investigating The Shattering (of giant order)
- Great Gods of Outer Planes said we're the ones...prophecy to reclaim The Ordering (the giant caste system).
- Chief Giant diety is Aman "All-father."
- King Hecaton - most powerful Storm Giant has court in Maelstrom
- Ordering shattered months ago...The Ordering keeps dragons at bay
- Hecaton missing, and his 3 daughters fight for succession
- Nightstone taken from the village of Nightstone as part of the conflict
- Giant hierarchy (high to low): Cloud, Fire, Frost, Stone, Hill, Storm (???)
- Sansuree (giant counters) & archeologist of Astorium artifacts
- Nightstone is "stone of protection" that stuns dragons
- Astoria is the fallen giant empire
- **Factions in Giant Civil War** (lowest to highest in hierarchy):

1. Hill Giants: led by Chief Guh^F (L/E) in the Forlorn Hills (near Golden Fields in Desarin Valley)
2. Stone Giant: led by Thane Kayalithica^F at Deadstone Cleft
3. Frost Giant: led Jarl Storval^M at Svardsborg in Sea of Moving Ice. He has Ring of Life.
4. Fire Giant: led by Duke Zalto^M, (Titan of Dead & Dragon Slayer)at Vonindad at Ice Spires in Iron Slag
5. Cloud Giant: led by Countess Sansuri^F, a wizard, seeks Ostorian treasures, Bronze Dragon Felgalos on the Sword Coast.

Highest Storm Giants in the Succession War (all are daughter of Hekaton & Queen Nerri):

- **Sarissa^F: backed by Imperator Uthor (Hekaton's brother), and youngest daughter of Hekaton**
- **Mirran^F: Hekaton declared her unfit**
- **Nym^F: Hekaton declared her unfit to lead, oldest daughter but a brat**

Bryn Shander is largest of Ten Towns

9 Vulture Riders land on Zephyros's cloud castle while we travel to Waterdeep.

They address Zephyros:

- Amareth & Nevian here for YanCaDin, the Prince of Evil Air Elementals
- The vulture riders are "The Howling Hatred"
- Fight! We barely win against the vulture riders
- Derp lives

Long rest & then we arrive at Waterdeep

XP = 300

Waterdeep

3 May 2021

Kody (Roswell), Scot (Sorin), Brandon (Vestrin), Reed (We), Carter (DM), Kris (Bohica)

Shops:

- Mage-U-Look
- Peerless Potions
- Steamy Smithy: owners: Eager Everlong^M, Esme^F
- Wandering Pawn: in Dock Ward, Weezy Lukewell^M (proprietor). He knows Aganor Destiny from Nightstone

There are strange happenings in Steamy Smithy: animated towels attacking clients... Eager says "Emmic is behind this."

Emmic Frune (human Illuskan) is a smithy owner. His smithy is called The Wererat's Redoubt.

XP = 370

Waterdeep

17 May 2021

Kody, Scot, Reed, Carter, Kris

Mage You Look: Gal Powers^F, proprietor, Glen^M, her hawk familiar

Peerless Potion:

Sorin & Roswell have the party gold

Wererat's Redoubt:

We sell plate armor

Castle Ward:

Jalester Silvermane^M: member of Lord's Alliance, counselor to Laurel Silverhand

Silverhand Manor:

fountains, hedges, guards...guards wear livery of Sable, a fist Or...scholars & scribes rush to leave Laurel Silverhand's office

Laurel Silverhand^F: has map with attacks marked: Daggerford, Bryn Shander, Goldenfields, Tribor, Everlund, and now Nightstone...Bohica recounts tale to Silverhand, and give a banner to her...

Silverhand's lieutenant: member of Lord's Alliance, a man of importance, discreetly talks to Silverhand.

Trollskull Manse

We do something here...

Bohica takes Zephyros to Laurel Silverhand...Countess Sansui's castle is making the attacks...Zephyros has been talking to the Outer Planes...

Zentarim issue in Waterdeep: Zentarim operation to re-summon an ancient creature & they need 3 artifacts:

1. something in Trollskull Manse
2. something in Lightsinger Theater via Mirt
3. something in the city's Necropolis

XP = 500

24 May 2021

Carter: DM, Me: Bohica & Derp, Reed: We, Scot: Sorin, Brandon: Vestrin, Kody: Roswell

Zephyros with Lady Silverhand.

Party at Wererat's Redoubt. We disguised as Sebadian...

Mirt comes in to Wererat's Redoubt

Side quest:

L. **Silverhand** knows Zentarim involved with cultists to summon a deity. 3 items for ritual:

- 1) in Trollskull Manse
- 2) in Lightsinger Theater (Mirt connection)
- 3) in City of the Dead

Nature of items unknown...

Mr. Greenwood of Guild of Armourers, Locksmiths, etc...

Mirt takes us to The Yawning Portal: Bohica just tells story. Mirt says new actors are in theater, some are awful. A scarf has a superstition, perhaps it enhances Charisma. Mirt tells us: there is a staff entrance unlocked after the show.

Mirt's Henchmen:

- 1) Vincent Trench (the Rakshasa PI?) can investigate Trollskull Manse
- 2) Kylin Silmerheld (she is a half-elf). Darkly dressed, aloof demeanor. She will meet us at the front gate of City of the Dead.

Trollskull Manse: Lif the ghost writes: "mug pour blood" Rondik gives us a mug that constantly pours out any liquid put in = a Mug of Retention in stine form.

City of the Dead: meet Kylin. She frantically waves us down. Mausoleum of Mut & Mirt Matters... One of the twins tried to become a lich. Burial chamber with altar: We fight a Zentarim mage and 3 assassins. Item: and urn of Mut's ashes = Ashes of the Nearly Undying.

Lodging at Zephyros's Tower for a Long Rest.

XP = 2980

31 May 2021

Brandon, Carter, Reed, Scot, Kody, Me

Mage You Look:

- 1) Traveling hole punch: makes 5' hole & 5% chance of portal to another plane
- 2) Marble of slipping: becomes 1000 marbles -> 15' radius difficult terrain
- 3) Vest of Solar Power: transfer sun's rays -> -3 level exhaustion
- 4) Chef's Knife: +1 dagger w/ d8 damage die & +3d6 slashing + 1d6 fire = 1/short rest
- 5) Immediate Anchor: target gets 2d6 bludgeoning + failed save or anchored & 4K lbs of weight
- 6) Shades of Night: darkvision 60' goggles, +2 Perception & Truesight 1/night
- 7) Ocarina of Inspiration: inspiration dice + bardic damage + healing; 2K gp
- 8) Nimble Handwraps: cestus, 20' grapple range; 800 gp
- 9) Earth Rumble Boots: ugly boots; stomp earth -> sandstorm | earthquake | kick boulder attack; 3K gp
- 10) Stampede in a Bottle: 500 gp; uncork to release stampede of random animals
- 11) Pocketwatch Wizard: "Steve"; 2800 gp; drowsy wizard named Steve
- 12) Cloak of Daggers: armor; 315 gp; cloak of woven blades -> +2 AC, disad to movement

Divide Party Loot: Bohica's share = 548 gp, 1 sp, 5 cp.

Bohica donates: **443 gp, 1 sp, 5 cp to An Orphanage in Waterdeep.**

Durnan (Yawning Portal) says a Bad Orphanage is Madame Kira. She's harsh with the children.

A tentacle monster comes up out of the Yawning Portal's portal! It drops off 3 yellow blobs...

Some PCs are going to the play, all but NOT Bohica, Derp. They wait at an establishment outside the theater.

XP = 1030

SPACE

7 June 2021

Kody: Roswell, Brandon, Reed, Carter: DM, Me: Bohica, Scot: Sorin

Day 9:

Sneaking into theater. Kella, Xolkin & Zentarim assassins attack!

Bohica chases Kella through the streets. He follows her to a Zentarim hideout and charges in!

XP = 5000

Waterdeep: Zentarim Hideout

14 June 2021

Kody: Roswell, Brandon: Vestrin, Reed: We, Carter: DM, Me: Bohica, Scot: Sorin

Pursuit into depths of Zentarim hideout...

Derp: gets Bardic Inspiration (+1d6), Temporary HP +8

Rooms in hideout:

1. wizard's bunk room
2. potion storeroom: 3 healing potions (4d4+4), 1x superior healing potion (8d4+4), lots of poisons
3. armory & treasure

We turn the poisons over to City Watch.

The commoners rescued from Zentarim: Robert Runetoe, Leotah Stormwind, Audrey Odessa, Halar, Swift, Camile Bari, Sara Greystroker

The Zentarim agents stole a Bag of Holding with artifacts from us.

Vestrin is paralyzed from the waist down. Bohica knows the ingredients needed to heal the paralysis (a certain mushroom). An Emerald Enclave shop might sell this mushroom.

XP = 4060

Yawning Portal, Waterdeep

21 June 2021

Kody (Roswell), Reed (We), Brandon (Vestrin), Carter (DM), Kris (Bohica), Scot (Sorin), Sandra (Oesdra Stronghand)

Day 10: Wake up in Yawning Portal

Lord's Alliance...visit Jalaster Silvermane & Oesdra Stronghand (Sandra's character)...

Back to Zentarim hideout...Kella again!

Ritual chamber: Davil Starsong...

XP = 1,500 (total 18,930)

28 June 2021

Kody (Roswell), Reed (We), Kris (Bohica), Brandon (Vestrin), Carter (DM), Scot (Sorin), Sandra (Oesdra)

Malachor the Flesh Corruptor is summoned by Zentarim...Bohica kills Davil...

Northeast room: 3 chests, 4 bags, 2 magical chests...IOUN Stone floating around Bohica's head...

Northwest room: study full of writings...

Bohica & Derp donate 286 gp to another orphanage...

XP = 7,200 (total 26,130)

5 July 2021

Kody (Roswell), Scot (Sorin), Sandra (Oesdra), Brandon (Vestrin), Thomas (guest), Reed (We), Carter (DM)

Emerald Enclave: Arford Torenbaugh^M in garden...Skye^F (Halfling shopkeep)...Bristle (pig shop assistant)

20 days travel to Bryn Shander...

Bryn Shander: Devesa Shane^F (Human, fair complexion, mayor, blue vestments)...Marcum Southwell^M (commander of guard)

Frost Giants nearby: Drufi^F (local chieftain), plus 12 Frost Giants & 2 Winter Wolves

Look for "Ring of Winter," a very powerful artifact, lost since the year 1395

Current year 1490...

Bryn Shander

fountain at SW of city with statue of woman holding an ice pick and staff of ice...woman is Auril "Gold-Goddess"

Merchants inconvenienced by gate closure...Tolemar Carter^M (half-elf merchant)...

Crest of Bryn Shander is head of wheat with antlers

Augric Brighthelm^F (Dwarf, deputy sheriff)

Kelvin's Comfort: tavern with imported Dwarven ales...raucous...Ogden Flamebeard (Shield Dwarf and bar keep)...drink: Flamebeard's Firebrandy...

Frost Giant raids along seaside...line of refugees at City Hall...

Markham Southwell: bald, darker skin, blue tunic & parka...we give him news of his sister...we get intel on Frost Giants and their raids...

Into Council Hall room...

Speaker of Bryn Shander: Duvesa Shane...helped to distribute lunch to refugees...we meet Duvesa in a small office...news of Drufi & 12 Frost Giants & 2 Winter Wolves...We ask about the **Ring of Winter...Sirac at House of Triad** may know about the **Ring of Winter...**

Duvesa gives us: 1) deputized with badges of Bryn Shander, 2) tasked to collect intel on the Frost Giants, 3) 3 weeks of rations, and 4) information on Icewind Dale dangers, such as Ice Bears, Winter Wolves, White Dragons (50-60' long)

Go to Ironmaster (town)...

NEXT TIME:

- 1) talk to refugees about Hundelstone & Ironmaster & Frost Giants
- 2) talk to Sirac at House of Triad
- 3) travel by foot to Ironmaster (after talking to Zephyrhos)

XP = 1,500 (total 27,630)

12 July 2021

Kris (Bohica), Carter (DM), Reed (We), Brandon (Vestrin), Kody (Roswell), Thomas (Sir Baric Nylef, Human Fighter)

Temple House of Triad: Tir, Torm, Ilmater...Devlon Ludwig^M, priest of Torm...

Sirac of Suzail: of bloodline of Ring's Creator, Son of Artus Simber^M...orphan from Suzail...now following Torm...

Travel south to Hundelstone...

Refugee: Oltha Glaci^F with three children from Firesheer...Firesheer was bombed by rocks from the sea about 20 days ago...

Fortified encampment near Sea of Moving Ice: yurts...Wizard (shaman) with lion skull on staff!

We have a fight...

XP = 900 (total 28,530)

19 July 2021

Sandra, Reed, Thomas Goines, Brandon, Carter (DM), Kody, Kris

Back to the fight...

Village: berserkers' axes are of Frost Giant manufacture! Script on axes says, "He will rule again"...we find a scroll that says, "Bring to Hundelstone...WWF" WWF = Worvil Weavil Forkbeard?

Next time: Head south to Hundelstone...

Cold night: Oesdra has 1 Level of Exhaustion...

XP = 610 (total = 29,140)

2 August 2021

Brandon, Thomas Goines, Reed, Carter: DM, Kody, Me

Next day... **Day 25** of the campaign.

Traveling south to Hundelstone - trip will take 2.5 days.

Overtaken cart attacked by ogres. We rescue Traugot^M & Inge^F Warner.

Encounter a crag cat.

Encounter 2x Frost Giants!

The aren't fooled by our "diplomacy." Bohica rides a giant like a cat in heat & kills him!

Their axes have same markings at the bandits' axes: "He will rule again." They are followers of Storvald, looking for the Ring.

Night...

Day 26 of campaign: continue south on Ten Towns Road to Hundelstone.

1. Caravans moving north to Bryn Shander. They claim there is no room in Hundelstone.
2. Frost Giant: KO'd by Bohica riding his beard and stunning him! He wakes up an hour later, tied up, with Bohica on his chest.

XP: 2560 (total 31,700)

9 August 2021

Brandon, Reed, Carter: DM, Kody, Me, Thomas

Questioning the KO'd Frost Giant.

- Storvald rules from rules from the Frozen Throne in Svardborg
- Frost Giants seek the Ring of Winter
- Artus Cymber has the Ring of winter and is sought by the Frost Giants

HUNDELSTONE:

- Gnomes & Dwarves are large % of inhabitants
- refugees are in town
- Temple of Ilmater:
 - guards
 - speaker of Ilmater, Adhan
 - refugees: ~100, mostly from Ironmaster & Fireshear
 - party gives away ~100 days of rations to refugees
 - Artus Cymber: old adventurer, head of Clan Cymber, human, missing for last 50 years, working on Ring of Winter
 - Thwip: local artificer
 - Bohica asks to stay in Temple of Ilmater to tend the sick--request denied by sadistic priest

Thwip Ironbottom:

- Weevil: Frothing Tankard connection (minions? human). Problem in Mirabar several months ago.
- Artus Cymber

Frothing Tankard:

A Thieves' Guild establishment. We have a fight with thieves.

30 August 2021

Brandon, Reed (We), Carter (DM), Thomas (Caution), Kris (Bohica)

Captured the white dragon, "Frost Claws" aka Arveiatrace^F...we find her offspring and bring them to her...she gives us one of her breast scales...

Fight 2x remorhazes...

TTD: Nimble Handwraps

Yeti lair..

XP = 2450 (total 36,710)

6 September 2021

Brandon, Thomas, Reed, Carter (DM), Kody, Kris

Capture two halfling druids...

XP = 160

Remorhaz swarm attack!

13 September 2021

Brandon, Thomas, Reed, Carter (DM), Kody, Kris

We defeat the remorhazes...

Adamantine chainmail...

XP = 3,020 (total 39,890)

Hundelstone

20 September 2021

Brandon: Vestrin, Thomas: Sir Baric, Reed: We, Carter: DM, Kody: Roswell, Me: Bohica

Fight the Weevil.

Weevil interrogation:

1. Artis Cymber has a relative in Bryn Shander: Siroc Cymber (Artis has the Ring of Winter, so Frost Giants are going after Artis's family.)
2. accommodations for Frost Giants who are looking for Ring of Winter.
3. Weevil reports to Drufi--he will meet her on the North Shore in 2 days. Drufi is accompanied by 2 Ice Wolves & 11 Frost Giants

Next time:

1. get baby dragons to their mother
2. get to meeting with Drufi at North Shore

XP = 1920 (41,810 XP total)

27 September 2023

Thomas (Lair'ri Grr'lique Fahrrmur aka "Caution", Goliath Paladin), Carter (DM), Kris (Bohica), Reed (We), Kody (Roswell)

Finish up with dragon...

Frothing Tankard

Frost Giant attack on Hundelstone...Thwip is here..."Caution" is here too...

XP = 6825 (total 48,635)

Hundelstone

11 October 2021

Brandon, Thomas, (Caution aka Lair'Ri Grr'Lique Fahrmmur), Reed, Carter (DM), Kody, Kris

Party loot spit - 12,685 gp

Bohica tithes 10,800 to Temple of Ilmater and gets some healing potions

Bohica donates 1500 gp to Adhon for repair of the town walls.

Bryn Shander

Duvesa Shane @ City Hall: hall is filled with refugees. Bohica gives away 20 rations to refugees.

Markham Southwell: city administrator

Party donates several mundane and magical weapons, and armor to Bryn Shander!

Frost Giant assault on Bryn Shander!

Session ends mid fight

XP = 650 (Total = 49,285)

29 November 2021

Brandon, Reed, Carter: DM, Kody, Me

Random encounters on Blackford Road to Mirabar:

- lizardman monks
- orcs
- Yuan-Ti posing as humans they killed.

XP = 3890 Level 10!

Mirabar

6 Dec 2021

Brandon, Vestrin. Thomas, Caution. Carter: DM. Me: Bohica. Kody: Heilsveinn

Loot the Yuan-Ti bodies and cart.

Continue east to Mirabar; camp for night; encounter...

Undead attack at night: wights and zombie ogres.

MIRABAR:

1st Tier: working, lower-middle class, miners' homes

2nd Tier: trade district

3rd Tier: artisans

4th Tier: political district

5th : military, upper-class

6th Tier: dwarven

7th Tier: House of the Marchion

Center of city is Home of Marchion Seleneromour

We deliver chest from Kale^M to Glenda^F (a half-elf) at the Glistening Bracer, and get paid.

PEACEFUL TIGER'S TAVERN

On 3rd tier of city. We pay for 2 nights room & board.

Tabaxi innkeeper: orange-black tiger-striped Tabaxi female, JADE.

4 floors:

basement: boiler, baths, saunas

ground: lobby, restaurant

2nd: rooms

3rd: rooms

XP: 1560 (68455 total)

ATTENTION: in Trade Ward we see wanted posters for the humans slain by the Yuan-Ti. There is a reward for information about those humans.

13 December 2021

Brandon, Thomas, Reed, Carter: DM, Kody, Me: Bohica

@ PEACEFUL TIGER'S TAVERN

For 4 more nights...

HOBSON'S HALBERDS:

NINA'S OILS & ELIXIRS:

CADUCEATORIUM:

Ornate shop, cerulean tapestries, wands, tomes.

Inyerwen^F, elf, proprietor

Mary^F, human, proprietor

Bought a *Tome of Wisdom* for Bohica. He will be busy the next few days studying in the restaurant of the Peaceful Tiger's Tavern.

The rest of the party continues shopping and re-equipping.

The party buys Derp a +1 Shortbow, and 20 +2 arrows.

In the evening of the first day, Vestrin spots the woman who was handing out firewood in Bryn Shander.

BELLDORA:

The rest of the party meets Belldora^F, an agent of the Harpers in Ice Wind Dale. She has been following the party. **She says:**

Other cities have been attacked by different kinds of giants:

- Nightstone was attacked by storm giants in a floating cloud castle.
- Tribor attacked by fire giants!
- Goldenfield hit by hill giants.

We have access to the Harper's teleportation network: Everlund, Loudwater, Mirabar, Neverwinter, Waterdeep, Yartar.

Everlund, Luskin have removed themselves from the Lord's Alliance.

Zelbros, Orllbar, Llorck are in ruin after stone giant attacks.

Loudwater is the last surviving city in its region.

The group sees more posters about the group killed by the Yuan-Ti. See councilmen Tekan or Naket...

XP = 1200 (69655 total)

10 January 2022

Brandon (Vestrin), Reed (We), Carter (DM), Kody (Heilsveinn), Kris (Bohica), Thomas ("Caution")

Two day hike east of Mirabar in the Valley of Khedrun...

Encounter: 2x bulettes

Encounter: 8x Galeb Duhr

End game on Short Rest.

XP = 4,440 (77,705 total)

Eye of the All-Father

24 January 2022

Brandon, Thomas, Reed, Carter (GM), Kody, Kris (Bohica)

Encounter: chimera, dubbed "Trikey"...we subdued it...

Encounter: wyvern...

Center of the Eye of the All-Father: 6 columns; 1) hill giant, lifting rock, 2) frost giant, chopping pine, 3) cloud giant, flying, 4) storm giant, attacking ship with lightning, 5) stone giant, climbing mountain, 6) fire giant, with dwarf prisoners

Humans got here first...we encounter barbarians from the North Coast

Halls of Eye: 60' ceilings, bas reliefs of giants fighting dragons.

Female barbarian shaman, with Staff of Purple Worms

Humans: shaman, 7x berserkers, 3x W.Dragons (were-dragons???)

XP = 1900 (79,605 total XP)

31 January 2022

Brandon, Thomas, Carter (DM), Kody, Kris (Bohica)

Trikey, the chimera, is dead.

We loot barbarian bodies and find: Staff of the Purple Worm, an amulet from a dragon minder

Double door: bas relief of giants fighting dragons.

Giant statues:

To left of entrance:

- Skoraeus, stone giant holding a boulder

- Thrym, frost giant whose object is missing
- Stronmaus: storm giant holding an adamantite trident

To right of entrance:

- Grolantor, hill giant holding a bone club
- Surtur: fire giant holding a great sword
- Memnor: cloud giant holding a mithril spear

In center of room: larger statue of Annam All-Father

Opposite the entrance is a giant-sized gate.

There are runes: Hawg (hill), Stein (stone), Ise (frost), Ild (fire), Skye (cloud), Uvar (storm)

South room...2x remorhaz attack

Giant spiders x3...

XP = 4350

Eye of the All-Father

7 Feb 2022

Thomas: Caution, Carter: DM, Reed: We, Kris: Bohica

Upstairs: barracks

Giant bag: giant cloak, barrel with spigot (half full), 3' tall stone idol of the giant Surtur; large (16") stone shard of rune of Ise (frost) like one seen on the arch

3x ice spider cocoons: dead goat, dead shield dwarf; living Uthgart woman with symbols of Great Worn tribe--her name is Noouri.

Noouri eludes us & takes Caution's axe

Spider queen's lair:

vial with frozen potion (grey, semi-viscous with black grit suspension), war hammer with sapphire (1000 gp) in base of haft

We return to the dining hall for a Long Rest

XP = 1650 (85,605 total)

Eye of the All-Father

14 Feb 2022

Brandon, Thomas: Caution, Carter: DM, Reed: We, Kris: Bohica

Players voted to keep game on Monday evening.

Hex chamber of Oracle:

Mithral ritual circle with rung of Kong

Father of Oracle is Blagothkus.

Oracle's name is Egeron.

Mithral circle gives answer to 6 questions:

1. Where's the Ring of Winter?
2. How do we restore the Ordening?

Find conch of Storm Giant King Hecaton, blow to reach his court, and then root out the evil.

3. Where is Conch of Storm Giant King?

At the Altars of Uthgar, retrieve relics & bring them back. We'll need to defeat evil giants to get relics

4. Where are the Altars of Uthgar?

5. What are the relics at each location?

- Beorunna's Well: a cracked horn (sought by giant lord Kyalithika)
- Grandfather Tree: electrum nose ring (sought by giant lord Guh)
- Morder's Mount: gold tooth
- Shining White: porcelain mask
- Raven Rock: Magma Ring & bone great club of Guh
- Flint Rock: mithral spear tip (sought by giant lord Sansuri)
- Great Worm Cavern: broken shield (sought by giant lord Storvald)
- One Stone: magic boulder (sought by giant lord Kiyalithica)
- Stone Stand: frost giant skull

6. How can the party get back into this chamber without a giant with us?

Macguffins to collect (summary):

Beorunna's Well: Cracked Horn

Grandfather Tree: Electrum Nose Ring... sought by Guh Storvald

Morder's Mount: Gold Tooth... sought by Xalto

Shining White: Porcelain Mask

Raven Rock: Magma Ring & bone great club (to Guh)

Flint Rock: Mithril spear tip...sought by Sansuri (the giant)

Great Worm Cavern: broken shield... sought by Storvald

One Stone: magic boulder... sought by Kyalithika

Stone Stand: frost giant skull

Eye of Annam Oracle Chamber

Loot:

- breastplate
- Opal with Rune of Ild (magic), 3" triangle about 1/2" thick, powers:
 1. Ignite
 2. Cold Resistance
 3. fire extinguisher
 4. give powers of Ild Stone to another item

Red Airship:

Great Dragon Klauth sent us the airship and crew to aid us

Woman: Zalthia^F

Captain Laz^M (I'm not sure who the captain really was)

Klauth is the dragon lord of Klauthian Vale. He promises us a reward

We fly to the Great Wyrms Cavern on the airship.

We find torches on the ground--perhaps the cavern was plundered?

Holes in ice from a Remorahz infestation.

Altar is a statue of couatl.

A spooky voice says that the tribe was decimated and asks us to come closer...

XP = 1500 (Total 87,105)

Great Wyrms Cavern

7 March 2022

Brandon: Vestrin, Reed: We, Carter: DM, Me: Bohica, Thomas: "Caution"

We fought 8 baby remorhazes and their mother.

The couatl trapped in the altar by the remorhazes let us take the shield, treasure, and rewarded us with a couatl feather that give Gift of Restoration (6 charges, 2 for Lesser Restoration, 4 for Greater Restoration).

Long Rest on airship.

Battle with male bulette frider. Bohica knocked him unconscious and is trying to ride his bulette (but the bulette is under a Hold Monster).

A female bulette rider appeared, but she seems under a charm forcing her to fight us!

XP = 6,750 (93,855 total)

Onestone

21 March 2022

Carter: DM, Reed, Brandon, Me

In combat at Onestone... Bohica is riding a bulette! The bulette riders seem hesitant to attack us--Charmed maybe? Knocked out 1 bulette and both riders.

Barbarians (of a previously unseen type) plus shaman come out of woods and attack.

Bohica grabs the shrunken Onestone and runs around with it...

Bulette riders (Tal^M, Sharda^F) wake up. They tried to lead barbarians away from the Onestone. Onestone has religious significance to Cult of the Black Earth. The cult worships Ogremok, Prince of Evil Earth--an evil archomental of earth. The bulette riders are members of the Cult of the Black Earth.

XP = 2,600 (96,455 total)

Onestone to ...

4 April 2022

Reed: We, Carter: DM, Brandon: Vestrin, Me: Bohica

Fly in balloon to Beorunna's Well...

Found a triangular-shaped clearing, with a cavern on edge of clearing. Shaman wearing orange fur neck frill and staff that shoots fire.

Manticore plus King Manticore... killed all but one barbarian and the King Manticore.

XP = 1000 (97,455 total XP)

Beorunna's Well

11 April 2022

Brandon, Reed, Carter: DM, Thomas, Me

Still in fight in Beorunna's well. One King Manticore and one barbarian left. Bohica rides the King Manticore (of course)! But Bohica ends up finishing off the King Manticore.

Found the CRACKED HORN under the altar.

Take the airship to Stone Stand to get the FROST GIANT'S SKULL.

At Stone Stand:

Cairns covered with stone huts. Giant oak tree in the center in a bear-shaped depression.

Ghosts scares Derp so bad he ages 90 years and dies of old age.

The frost giant's SKULL OF GIRT is buried 5-10 feet under the giant oak tree. We dig up the skull and return to the air ship.

XP = 3,300 (100,755 total XP) Level 12 & Wisdom 22!

Stone Stand to... Grandfather Tree

18 April 2022

Thomas, Reed, Carter: DM, Brandon (remote), Me: Bohica

Airship crew: Captain Delsaphine, Nisroth, Brassic, Laz, Oriscus, Parella, Trolt, and Zolfia.

Heavy cloud layer over the area around Grandfather Tree. We will send the airship to Everlund so they can make repairs. We will hike for one day to Grandfather Tree.

Grandfather Tree in a clearing. The Grandfather Tree (GT) is hundreds of feet high.

At the edge of the regular tree line around the GT, we encounter a mist around the GT, and a 10' high outer ring of earth. Dryads in the outer ring of trees say to speak to god of the GT.

Centaur shaman holding staff with elk's head on it. Diplomacy achieves our goal of the **Electrum Nose Ring**.

First day march north to Everlund...

Second day march north to Everlund... encounter two Green Dragons...

Third day of march north to Everlund... encounter with 4 trolls & 5 Yuan-Ti & 1 Yuan-Ti Anathema...

Reach Everlund & find the airship. Repairs still in progress... Delsaphine says 3 more days to repair.

XP = 7,850 (108,605 total)

Everlund

2 May 2022

Thomas: "Caution", Reed: We, Carter: DM, TJ McDonald: , Me: Bohica

Three days in Everlund... most active mercantile community, thick stone walls.

Merchant wagon: proprietor: Ziri of Wayfarer's Guild. +3 crossbow for sale.

Other shopping, but Bohica ignores that.

Moongleam Tower:

Tower on north wall, belongs to Harper's. 5 human guards around tower. Crescent signal mirror on top of tower. Moonlord Daviana Yowlranus^F - human Titherian. Bohica presents the contract to Daviana. Need to speak with Crowen Valharo^M about the contract. Bohica makes the case for still using their teleportation network... Contract renewed for Caution, We, Vestrin, Bohica.

We use the teleportation network to drop Bohica off at Mirabar, then Caution and We teleport (with the contract) to Waterdeep.

Mirabar (teleport codeword "Sapphire"):

Materialized in the stables...

Bohica wants to spend two night's in Jade's Peaceful Tiger inn, apologizing for being rude while he was studying...

There are many fewer Dwarves on the streets now. There is still Dwarven unrest.

Chats up Jade at the Patient Tiger Inn.

Dwarves holing up in Lower Mirabar by order of Counsel of Shining Stone. Their grievance is a protest of the Marchion's occupation of Settlestone (which is very close to Mithral Hall). Dwarven mines are below Mithral Hall. Mirabar's mine production is declining, so Marchion has captured Settlestone.

Stable boy connects Bohica with Beldora^F, the local Harpers representative. She says:

- a Harper agent is in the Marchion's keep.
- Mirabar's Council of Six is 5 humans and 1 dwarf.
- For more information Agrathan^M Hardhammer, dwarven member of Council, a shield dwarf.

Waterdeep (teleport codeword "The King"):

Crew goes shopping...

Teleport codeword for Everlund is "Crescent."

Mirabar & Waterdeep

16 May 2022

Brandon: Vestrin, Reed: We, Carter: DM, Me: Bohica

In Mirabar: a note slipped into my pouch informing me that my party is back.

Teleport to Everlund...

Meet up with CPT Delpine at the airship.

Flintrock:

Basilisks attack! Bohica dons a blindfold and runs up to the altar. **Bohica spends the whole fight blindfolded!** He then knocks the capstone off of the altar with a ki-punch and recovers the **mithril spear tip**.

XP = 2100 (11,705 total)

Flintrock

6 June 2022

Brandon: Vestrin, Thomas: Caution, Reed: We, Carter: DM, Me: Bohica

Take airship to

Shining White...

Chalk powder everywhere. 280' tall white tower, cairns, toppled menhirs, ruin altar.

Vestrin's Locate Object indicates **Porcelain Mask** in ruined altar.

Attacked by starving griffons. Bohica offers the griffon next to him a ration of meat. Animal Handling = 25! Griffon eats the ration...and a second...and a third...and a fourth...

Given smashed structures and starving griffons the Uthgart Tribe may have abandoned this site.

Back to airship... with the Porcelain Mask pieces.

Morder's Mount...

Found **Golden Tooth**...

Then **Thunder Beast**, a 500' long undead dragon, awakens. Bohica manages to knock it back 15' with his fist!

Look around the churned earth a bit... Found Smoldering Studded Leather Armor, and a Weapon of Warning.

XP = 3,000 (114,705 total)

On to Raven Rock...

13 June 2022

Carter: DM, TJ: creating gnome wizard, Reed: We, Thomas: Caution, Brandon: Vestrin, Me: Bohica

Creating character for TJ.

Raven Rock to find Magma Ring & bone great club.

Roc couple and their nest here. Lots of Uthgart barbarian bodies... Bohica tries to distract the rocs, but fails horribly.

XP = 2900 (117,605 total)

At Raven Rock

20 June 2022

Via Roll20: Brandon: Vestrin, Carter: DM, Thomas: Caution, Me: Bohica

Search around the altar and monolith at Raven Rock... Found Magma Ring...

Bohica is attuned to Magma Ring (6 charges) 4x Magma Mephits, 4x magmin, or cast Fire Shield (warm only).

Waterdeep (via Mirabar teleporter)

Sell two Roc eggs. Split profit with Delphine and crew, giving them 5,000 gp.

Air-sail back to Eye of the All-Father

Eye of the All-Father

Return to Eye of the All-Father...

We find Harshnag still here.

And visit the Oracle

Carter reads... relics disappear and reappear by the statue of the right giant:

1. Cracked Horn & Boulder to Stone Giant (Kialithica): SE to great forest, Canyon of Stone Giant's Thane (Kialithica) called **Deadstone Cleft** for conch...

2. Spear Tip & Porcelain to Cloud Giant (Sansuri): SE **Untamed (High?) Moor**, look to sky for Lin Armaal, the Castle of the Cloud Giant Countess, secret chest in highest spire for conch...
3. Electrum Nose Ring & Club to Hill Giant Guh: S to over tree, great river guide, eastern arm, **Grudd Haug**, Den of Hill Giant Chief, conch is close to her
4. Broken Shield & Skull to Frost G (Jarl Storvald): W to sea of ice, **Svardborg**, berg of Jarl, conch rests on icy throne.
5. Tooth & Magma Ring to Fire G: Duke Zalto, E over mountains, spires, cold mountain, village of yak-folk, slag of iron forge, **Ironslag**... conch in his quarters

Storm Giant's statue is left bare!

Restore Ordening, find Conch of Storm Giant King to find his court and root out evil.

Any one conch can get us to the Storm Giant's Maelstrom.

What evil lies in the Court of King Hekaton? His daughters are the minor evil, the greater evil **lymerith, a ancient blue dragon in the guise of a Storm Giant**. Weakness: known as "Doom of the Desert." Shape shifter & spell caster.

Court of King Hekaton: Located on sea floor between Reuthiam, Korinn Archipelago & Whalebones (very southwest corner of map).

Someone else visits the Oracle... an earthshaking tremor...

XP = 750 (118,355 total)

Leaving Eye of the All-Father

11 July 2022

Carter: DM, Me: Bohica, Reed: We, Brandon: Vestrin, Thomas: Caution, TJ McDonald: TJ Jenkins

Enroute to Svalbard...

Encounter a efreet and his entourage... Bohica harpoons the flying efreet and tightrope walks out to him to begin beating him up.

XP = 1900 (120,255 total)

Continuing to Svardborg

18 July 2022

Thomas: Caution, Reed: We, Carter: DM, Brandon: Vestrin, Me: Bohica

Traveling in the air ship... short rest...

Encounter: a wizard on the flying carpet with four minions and a trunk. They are members of the Four Winds. He asks a riddle:

"I have 4 wings, but cannot fly, I never laugh and never cry. On the same spot I am always found, toiling away with little sound." Answer: a windmill. We win the **Kaftan of the Four Winds** cloak.

And then another encounter the next morning: 3 wyverns, which we dispatch.

Svardborg

Wooden buildings on an iceberg, but buildings have been damaged by an ice floe.

Entryway: Statue of Thrim (frost giant son of Anam & god of frost giants)

Hall with statues of frost giant jarls, a white dragon & 2 frost giants.

Negotiate with an adult female white dragon.

Vestrin flies and uses the Locate Object spell to find the throne.

Next Time: go in through the balcony where the winter wolves were in the southern building.

XP = 2,100 (122,355 total)

In Svardborg

25 July 2022

TJ: TJ Jenkins, Brandon: Vestrin, Carter: DM, Reed: We, Me: Bohica

Heading to Jarl's Hall. A giant owl flew out of the building, carrying a note, heading south.

Jarl's Hall:

2 Frost Giants, 2 Winter Wolves

Surprise Round: Bohica stuns both Frost Giants! The Greater Invisibility spell wears off.

Round 1: Bohica re-stuns one FG. His wolf sees me. I climb up the giants leg and hide in his crotch. It stinks here, but he suffers if the wolf attacks me.

Round 2: Bohica continues his damaging ascent up the Frost Giant that is standing by the White Dragon eggs, Stunning as he goes.

Spends several rounds in the Frost Giant's head hair, jabbing his bo staff into the giant's ear drum...

Bohica kills his Frost Giant! Bohica kills a Giant Winter Wolf!

We's pants are still up. (Best not to ask, says the Tabaxi that was in the Frost Giant's junk.

We loot the Frost Giant's in the Throne Room... [Treasure next week]

We turns Bohica into a Giant Owl. He carries the conch into the air... [Cliffhanger until next game.]

XP = 4000 (126,355 total)

Svardborg

22 August 2022

Carter: DM, Kris: Bohica, Reed: We, Thomas: Caution

Loot from the fight in the Throne Room...

Fight outdoors against Jarl Storval and his retinue. We win with the help of Cryovane the Ancient White Dragon. **We defeat Jarl Storval** and his retinue.

Loot from Jarl Storval:

Krigwind (Jarl Storval's ship): 550' long, 220' height to mast; 2x giant-sized ballistae; 2x holds (fore & aft); Vind Pennant.

Vind Pennant:

blue pennant 5' long w/Vind rune and allows flutters even without wind, plus:

1. Wind Step
2. Comforting Wind (cannot suffocate)
3. Wind's Grasp (aka emergency parachute, 1/short-rest)
4. Wind Walker (cast Levitate as bonus Action, 1/short-rest)

5. Gift of the Wind (transfer the item's magicto another item, takes 8 hours, destroys pennant)
XP = 11,400 (137,775 total)

Svardborg

29 August 2022

Carter: DM, Kris: Bohica, Reed: We, TJ: TJ Jenkins, Thomas: "Caution"

Back to the Airship with the Conch.

Delsephine reminds us to make our way to the Klauthen Veil to receive our reward Lord Klauth, the Great Dragon of the North (a red dragon).

We blow the conch and teleport to...

The Maelstrom

Met Princess Mirron...

Frost Giantess Hellenhild^F

In our hotel room. Crabby the hermit crab goes on a one-way mission to recon for TJ.

Princess Nym comes to visit us. She floats wherever she goes. Escorted back to Gallery room, where we are told we can't meet Sarissa. The giants attack. Roll For Initiative.

XP = 802 (138,577 total)

The Maelstrom: Gallery

12 Sep 2022

Carter: DM, Kris: Bohica, Reed: We, Thomas: Caution

Fight in the Galley room! Mirran, Nym, Broxo, Hellenhild... vs. us.

Hellenhild tells us that Slark Rathel's (a kraken) cult, the Kraken Society, are causing trouble. They may have caused the death of Hekaton's wife, Queen Nerrie. But why? **Queen Nerrie's body was found near the Red Rocks...**

Into Throne Room to meet Queen Sarissa.

Imereth^F another storm giant who seems to know that King Hekaton is alive.

Queen Sarissa gives Bohica a wooden coin about 1cm across. The coin is painted with a golden goose insignia.

The queen also gives Bohica a conch of teleportation (Tabaxi-sized) in order to return to The Maelstrom.

Queen Sarissa tasks us to find what happened to her father, King Hekaton.

XP = 3,700 (142,277 total)

The Maelstrom: Throne Room

19 Sep 2022

Carter: DM, Kris: Bohica, Reed: We, Thomas: Caution

Queen Sarissa has charged us with finding her mother's murderer...

Forgot to ask the queen details of where the body was found--bad investigators.

Flagged down four Tethrian fishermen & Captain Riffen^M. They have questions for us, and then take us to Thornhold.

Thornhold fortress: once property of Margaster family of Waterdeep. Now controlled by Ston shaft Clan, some shield dwarves that have renamed it Ston shaft Hold.

Thornhold:

We enter. The gate guard says that Ebenezer would know about dealings on the Red Rocks.

Appointment with Ebenezer:

He says that **The Kraken Society**, a band of pirates, may have killed Queen Nerrie. The pirates may be based at Whalebones.

Thornhold dock master...

XP = 1000 (143,277 total)

Thornhold

3 October 2022

Carter: DM, Kris: Bohica, Reed: We, Thomas: Caution

Wooden goose coin is to board a river boat, the **Golden Goose** casino, in Yartar...

Set sail through the Red Rocks to Waterdeep...

Weird dreams when anchored off the coast of Rassalantar.

Rescued some shipwrecked sailors from a merrow attack.

XP = 1350 (Total = 144,627)

Quit game early.

Waterdeep

24 October 2022

Carter: DM, Reed: We, Thomas: Caution, Kris: Bohica

Dock master: short human male. We ask him about pirates...

He speaks of the Kraken Society, who have moved to deeper water to the west. Fisherman and merchants hugging the shore.

Wooden goose coin -> **Golden Goose** casino boat in Yartar: departs dock at 20:00, sails all night, hosting gambling.

Shopping:

Small woman shop keeper: she is a Doppelganger too. Ioun stones:

The Yawning Portal:

We fight Greater Zombies & a Giant Skeleton.

Free room & board for helping.

XP = 3900 (148,527 total)

Waterdeep: The Yawning Portal

7 November 2022

Reed: We, Kris: Bohica, Carter: DM

Teleport circle to Yartar... Into a garden, an old man greets us. From outside the garden, the garden looks dead and abandoned.

Fortified City of Yartar

City Leader: Water Baron Nestra RuthialF

Some Harpers and Zentarim in the city...

Directed to the ferry port... Several river boats here.

Grand Dame river boat & floating casino...

That evening on the Grand Dame:

Bohica polymorphed into a small frog...

Pau Ming: a woman in the green kimono decorated with green snakes. She hands each person a small package with 500 gambling tokens. Has **mind control** powers...

Captain Casfir Dreiland^M welcomes everybody... Dreslan River and Dreslan Hills as view.

Things go awry, PC style... Pau Ming is trying to mind control Caution off the ship.

CPT Casfir has had dealings with pirate types, and he has been having severe migraines.

Pau Ming will not stop us, but we shouldn't kill the captain or destroy the ship.

Bohica is back in Tabaxi form...and the captain will recognize him.

XP = 1,500 (150,027 total)

The Grand Dame

9 January 2023

Carter: DM, Kris: Bohica, Reed: We, TJ: Timothy Jenkins

The captain has retired to his quarters.

Pau Ming agrees to let us handle our business with the captain... Looking for information on the Kraken Society.

We talks to the captain.

Hijinks...

The Kraken Society and King Hecaton are on the ship Markoff off the coast of... We have map to the Markoff and its description.

XP = 2100 (152,127 total)

Sea of Swords

16 January 2023

Carter: DM, Reed: We, Thomas: Caution, Kris: Bohica

Recap: we know location of King Hecaton on the Kraken Society ship Markoff, somewhere north of Whalebones.

Sailing to the Whalebones in our Folding Boat...

Abandoned ship, *Sea Dream*. No crew on board. Bohica runs across the water and explores the ship. Chests in the hold: trade goods, plus a locked chest. 1800gp, scroll of Sanctuary, bottle of oil, wand

Giant shark attack!

Fear inducing sea monster attack! It was a wastrilith.

We spotted a small (200' across) island.

XP = 4,200 (156,327 total)

On Sea of Swords

26 February 2023

Carter: DM, Reed: We, T.J.: TJ, Kris: Bohica, Thomas: in spirit via phone

Heading to Whale Bones which is controlled by Kraken Society, and might have something to do with Markoff, who might have something to do with the Storm King's disappearance...

3 large oval shapes in water... Attack our boat! Shelled sea creatures... Young Dragon Turtles...

The next day, thick fog bank overtakes us.

We encounter the Markoff! It's a squid shaped-ship about 220' long...Beating up cultists...A cultist wizard, Thultz...Bohica beats him to death with his own crystal ball!

Long rest on ship.

XP = 7,300 (163,627 total)

On the Morkoth in the Sea of Swords 12 March 2023

Carter: DM, Thomas: Caution, Reed: We, Kris: Bohica, TJ: Thomas Jenkins

On the Morkoth with a frozen storm giant chained to the deck and frozen in time.

Magic doesn't release the giant, but it gives the caster a view from the caster

Scratched into the floor of the captain's quarters: dragon Imereth sisters treachery

Giant sea monster, Slaquafell, boss attacks!

King Hekaton wakes...blows the conch...

In the throne room, **Hekaton banishes Mirran and Nim**. Sarrissa and Uther remain.

Hekaton asks us to help him eliminate Imereth...

Long Rest...

King Hekaton holds a sea urchin headed, adamantite-chained flail & a ballista-sized crossbow...

We teleport with Hekaton to ruins in a desert...showdown with Imereth...

Imereth transforms into a giant blue dragon...Bohica rides the dragon! We prevail...the berserkers from the Horn of Valhalla land the finishing fight...

King Hekaton vows to ally with the "small folk" and restore the Ordening.

XP = 31,250 (total 194,877)

Congratulations to Carter on finishing his first campaign as a DM!

End of Campaign